



ECE 5984: Introduction to Machine Learning

Topics:

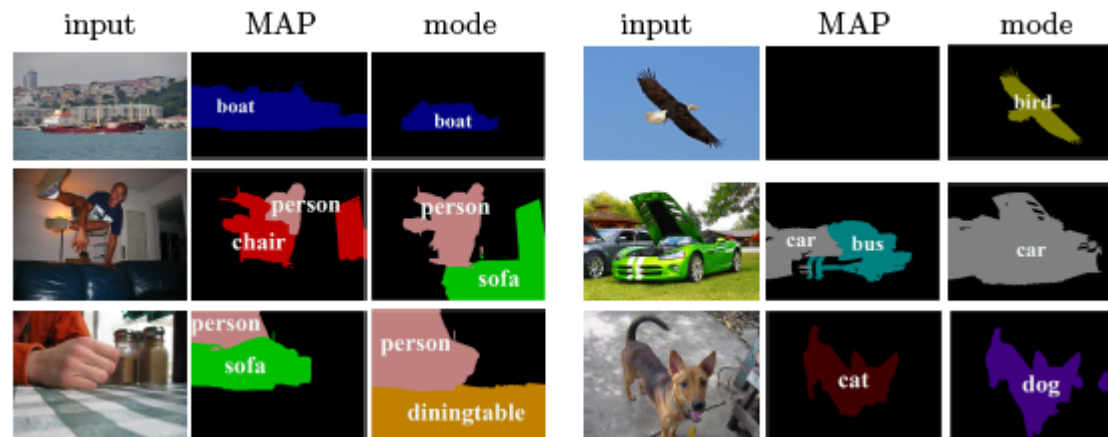
- Supervised Learning
 - Measuring performance
- Nearest Neighbour

Readings: Barber 14 (kNN)

Dhruv Batra
Virginia Tech

TA: Qing Sun

- PhD candidate at ECE department
- Research work/interest:
 - Diverse outputs based on structured probabilistic models
 - Structured-output prediction





Recap from last time

UNKNOWN TARGET FUNCTION

$$f: \mathcal{X} \rightarrow \mathcal{Y}$$

(ideal credit approval function)

TRAINING EXAMPLES

$$(x_1, y_1), \dots, (x_N, y_N)$$

(historical records of credit customers)

**LEARNING
ALGORITHM**

\mathcal{A}

**FINAL
HYPOTHESIS**

$$g \approx f$$

(final credit approval formula)

HYPOTHESIS SET

\mathcal{H}

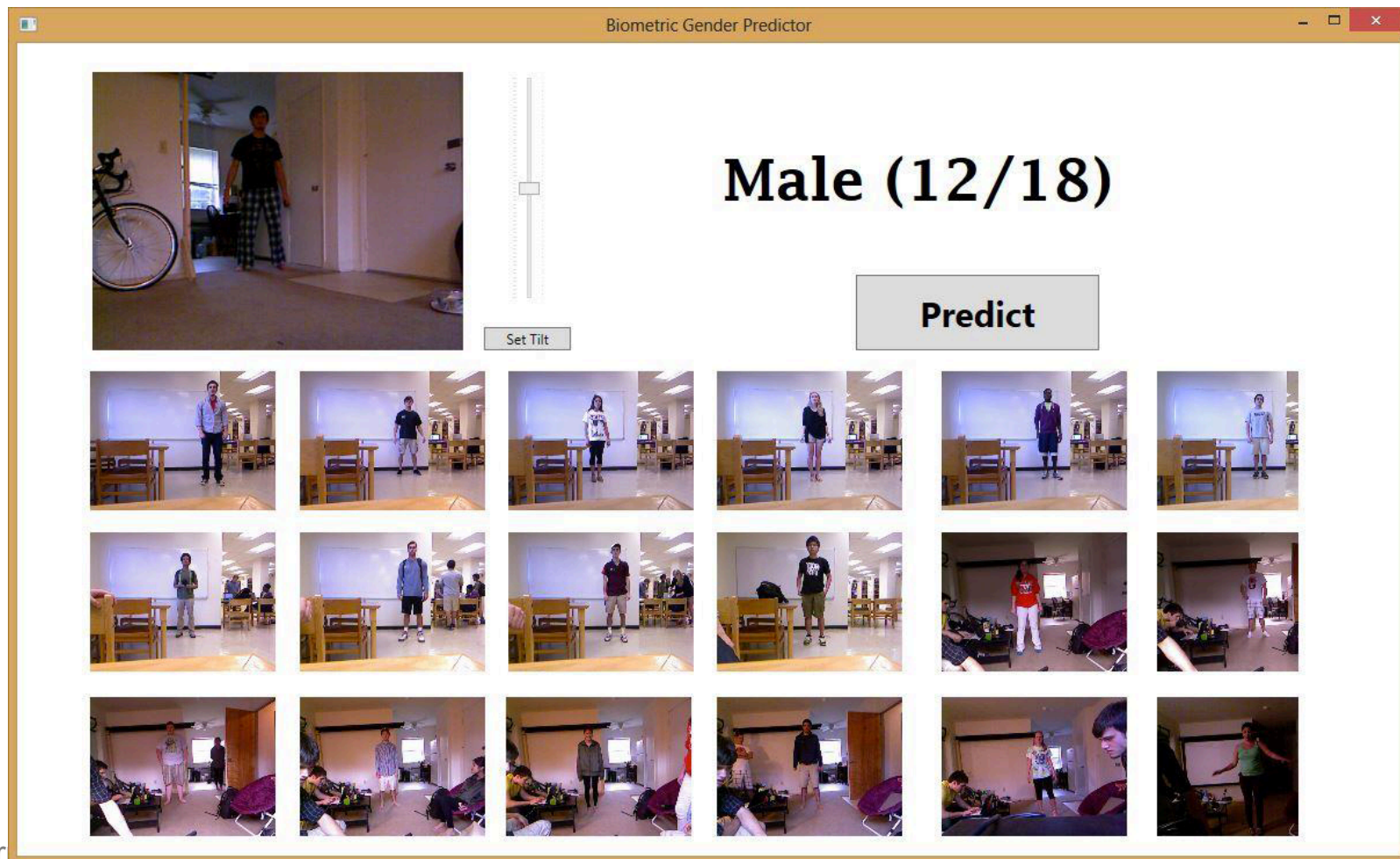
(set of candidate formulas)

Nearest Neighbour

- Demo 1
 - <http://cgm.cs.mcgill.ca/~soss/cs644/projects/perrier/Nearest.html>
- Demo 2
 - <http://www.cs.technion.ac.il/~rani/LocBoost/>

Spring 2013 Projects

- Gender Classification from body proportions
 - Igor Janjic & Daniel Friedman, Juniors



Plan for today

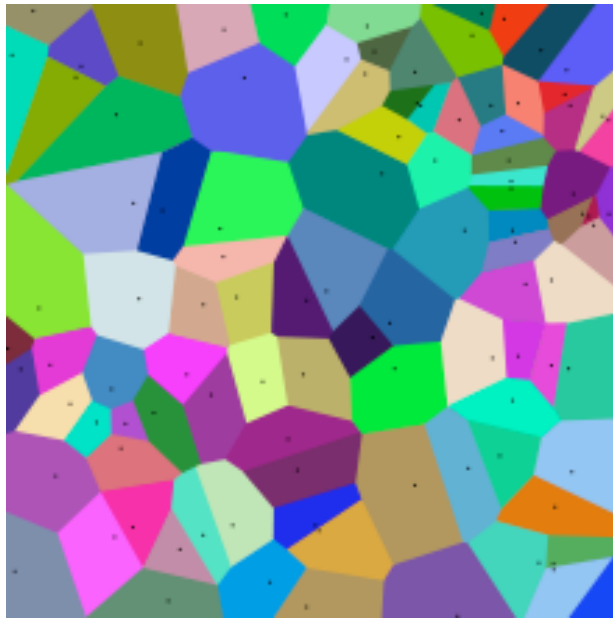
- Supervised/Inductive Learning
 - (A bit more on) Loss functions

- Nearest Neighbour
 - Common Distance Metrics
 - Kernel Classification/Regression
 - Curse of Dimensionality

Loss/Error Functions

- How do we measure performance?
- Regression:
 - L_2 error
- Classification:
 - #misclassifications
 - Weighted misclassification via a cost matrix
 - For 2-class classification:
 - True Positive, False Positive, True Negative, False Negative
 - For k-class classification:
 - Confusion Matrix
- ROC curves
 - <http://psych.hanover.edu/JavaTest/SDT/ROC.html>

Nearest Neighbours



Instance/Memory-based Learning

Four things make a memory based learner:

- *A distance metric*
- *How many nearby neighbors to look at?*
- *A weighting function (optional)*
- *How to fit with the local points?*

1-Nearest Neighbour

Four things make a memory based learner:

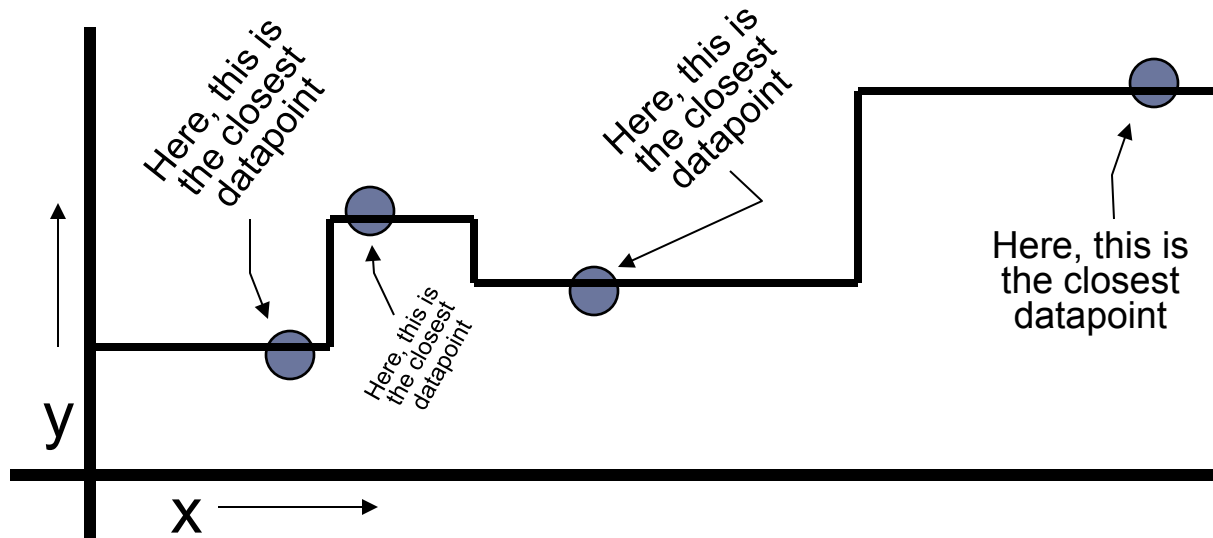
- *A distance metric*
 - **Euclidean (and others)**
- *How many nearby neighbors to look at?*
 - **1**
- *A weighting function (optional)*
 - **unused**
- *How to fit with the local points?*
 - **Just predict the same output as the nearest neighbour.**

k-Nearest Neighbour

Four things make a memory based learner:

- *A distance metric*
 - **Euclidean (and others)**
- *How many nearby neighbors to look at?*
 - **k**
- *A weighting function (optional)*
 - **unused**
- *How to fit with the local points?*
 - **Just predict the average output among the nearest neighbours.**

1-NN for Regression

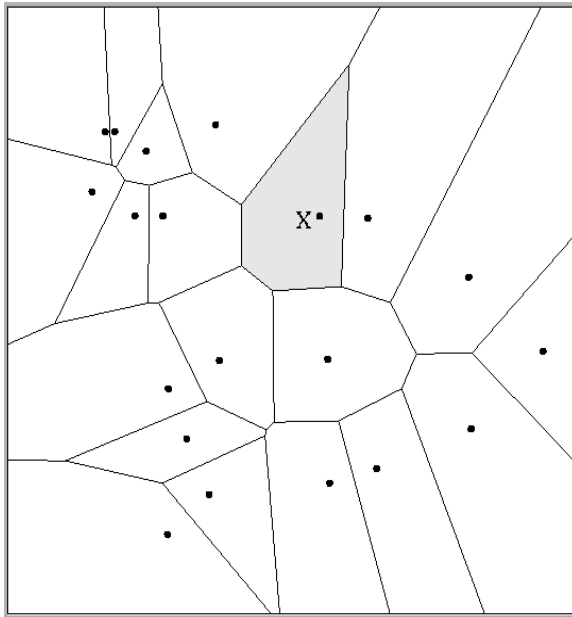


Multivariate distance metrics

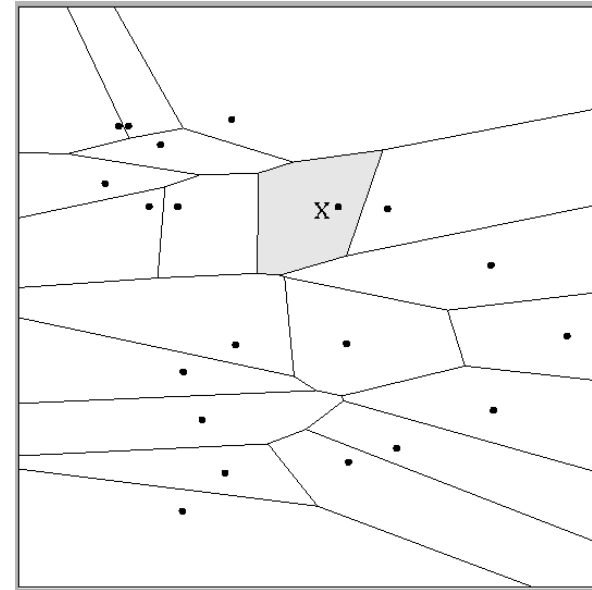
Suppose the input vectors $\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_N$ are two dimensional:

$$\mathbf{x}_1 = (x_{11}, x_{12}), \mathbf{x}_2 = (x_{21}, x_{22}), \dots, \mathbf{x}_N = (x_{N1}, x_{N2}).$$

One can draw the nearest-neighbor regions in input space.



$$Dist(\mathbf{x}_i, \mathbf{x}_j) = (x_{i1} - x_{j1})^2 + (x_{i2} - x_{j2})^2$$



$$Dist(\mathbf{x}_i, \mathbf{x}_j) = (x_{i1} - x_{j1})^2 + (3x_{i2} - 3x_{j2})^2$$

The relative scalings in the distance metric affect region shapes

Euclidean distance metric

Or equivalently,

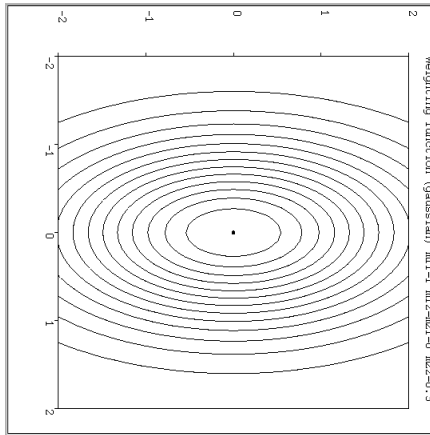
$$D(x, x') = \sqrt{\sum_i \sigma_i^2 (x_i - x'_i)^2}$$

$$D(x, x') = \sqrt{(x_i - x'_i)^T A (x_i - x'_i)}$$

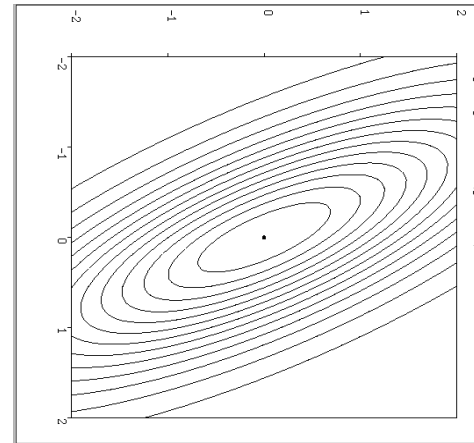
where

$$A = \begin{bmatrix} \sigma_1^2 & 0 & \dots & 0 \\ 0 & \sigma_2^2 & \dots & 0 \\ \vdots & \vdots & \dots & \vdots \\ 0 & 0 & \dots & \sigma_N^2 \end{bmatrix}$$

Notable distance metrics (and their level sets)

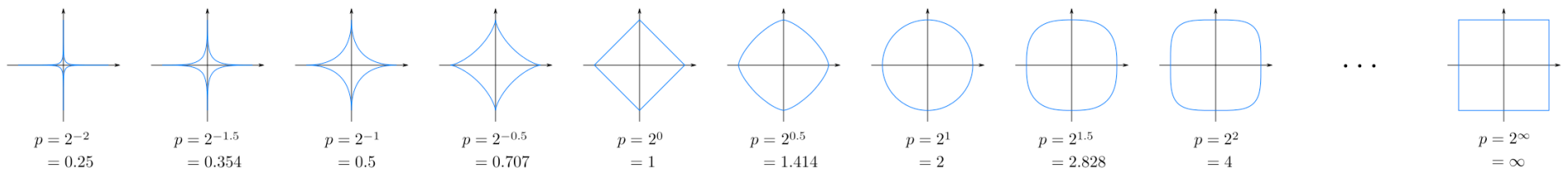


Scaled Euclidian (L_2)

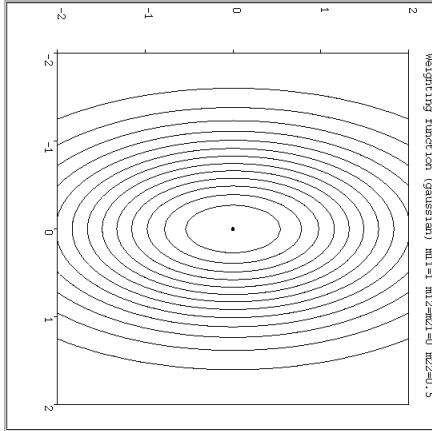


**Mahalanobis
(non-diagonal A)**

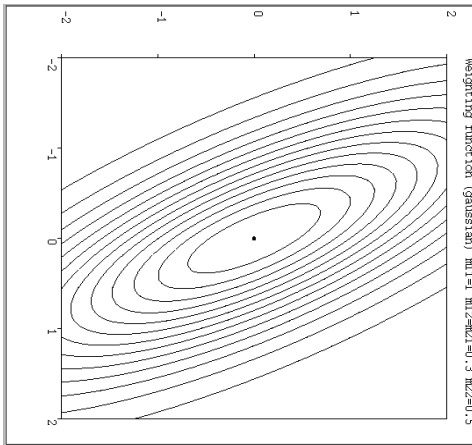
Minkowski distance



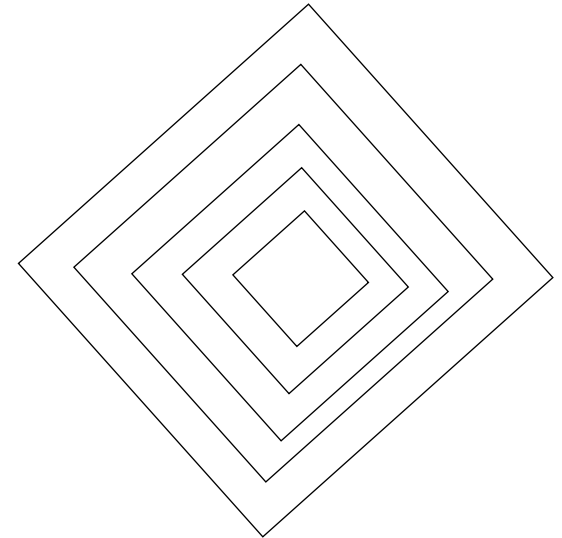
Notable distance metrics (and their level sets)



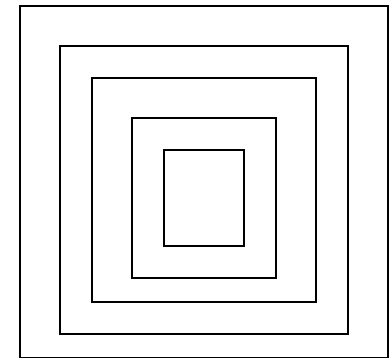
Scaled Euclidian (L_2)



**Mahalanobis
(non-diagonal A)**



L_1 norm (absolute)



L_{inf} (*max*) norm

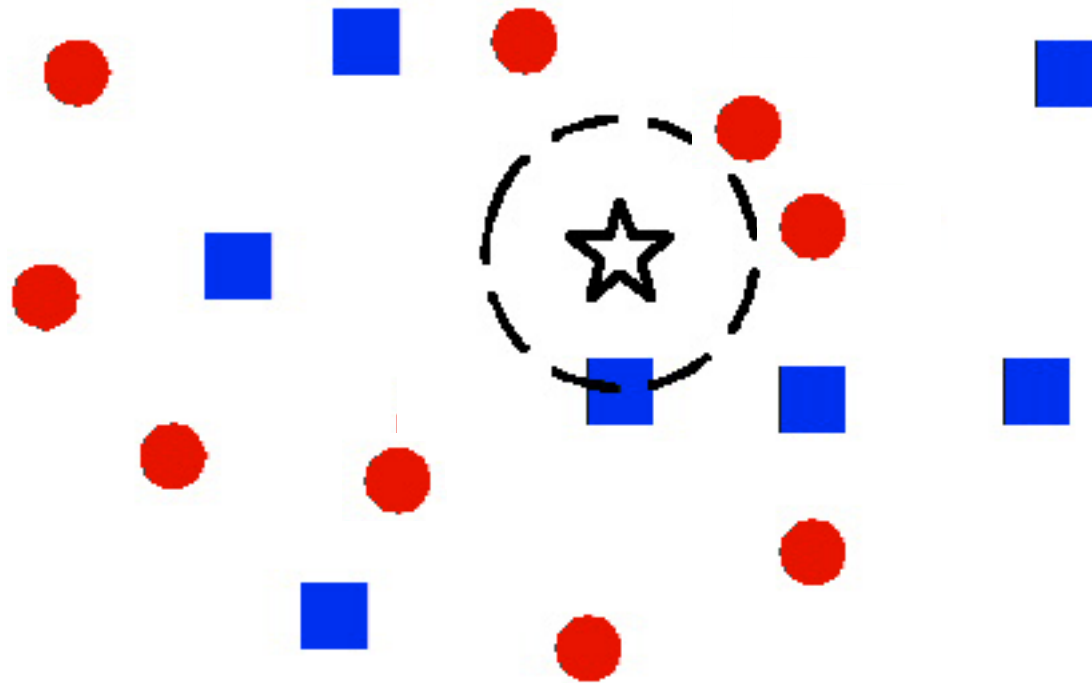
Parametric vs Non-Parametric Models

- Does the capacity (size of hypothesis class) grow with size of training data?
 - Yes = Non-Parametric Models
 - No = Parametric Models
- Example
 - http://www.theparticle.com/applets/ml/nearest_neighbor/

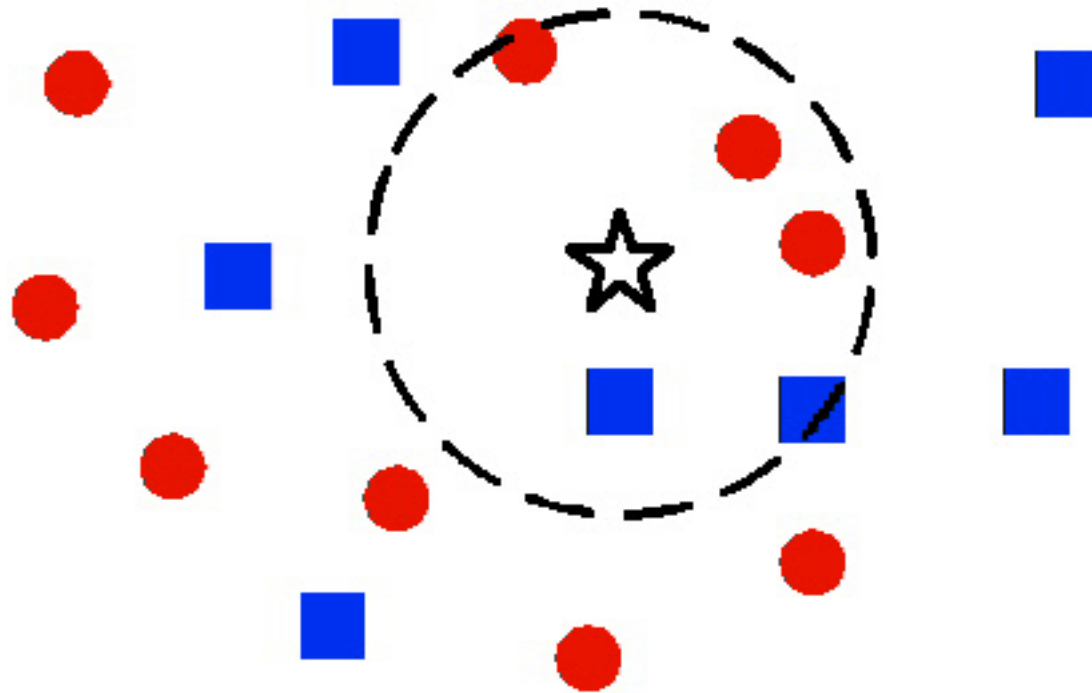
Weighted k-NNs

- Neighbors are not all the same

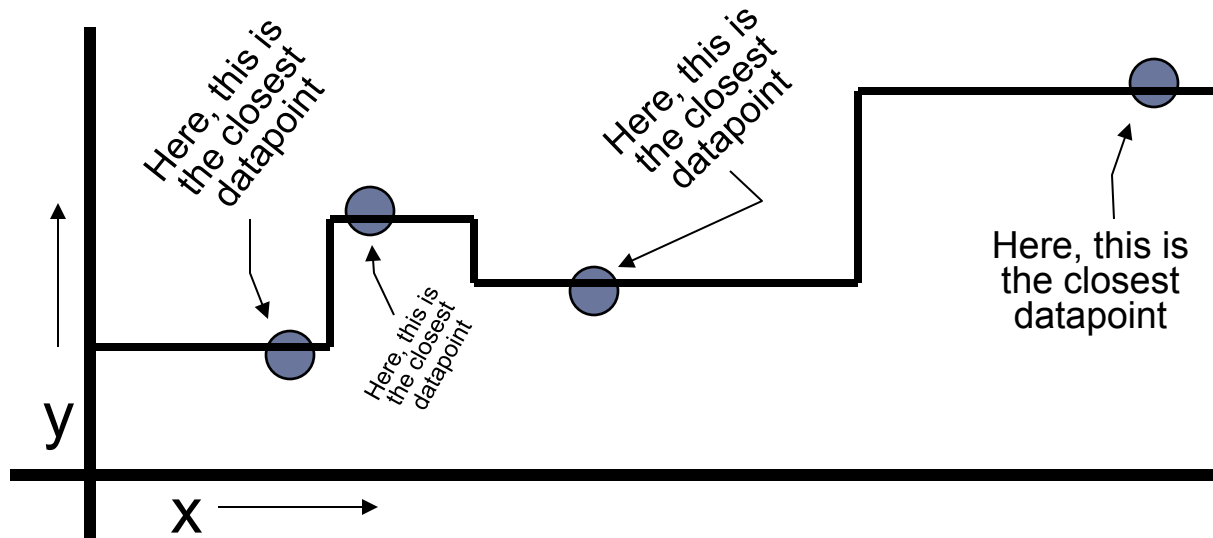
1 vs k Nearest Neighbour



1 vs k Nearest Neighbour

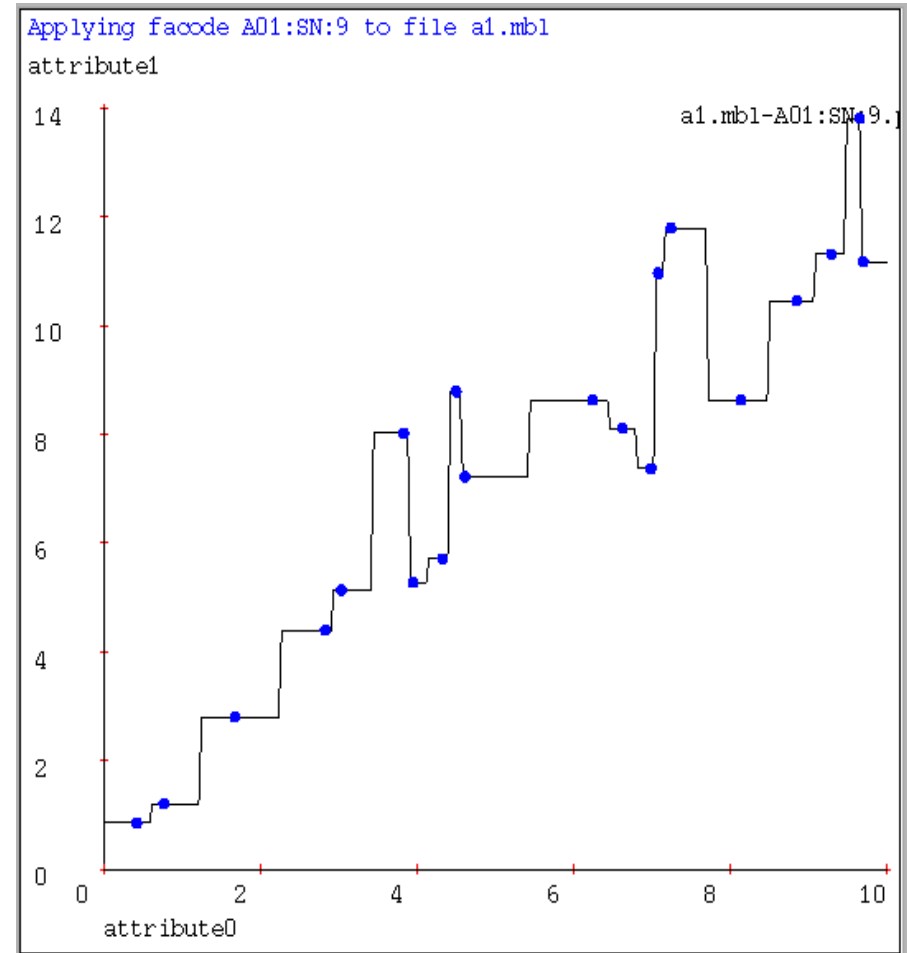
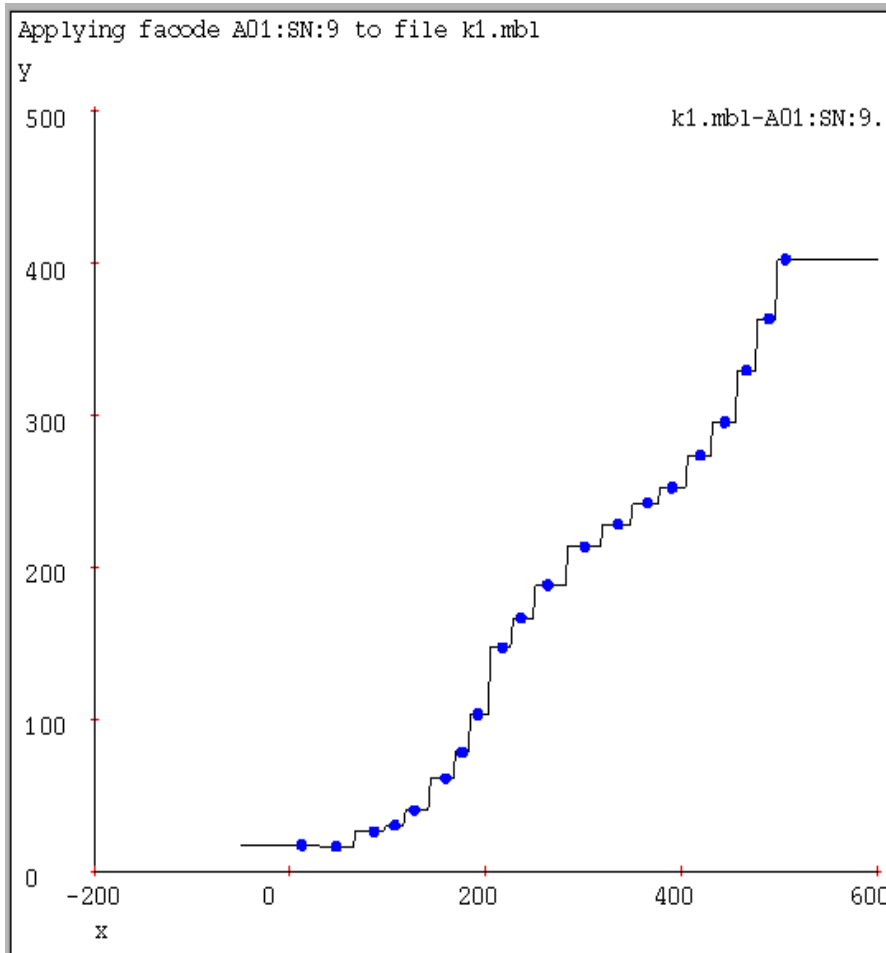


1-NN for Regression



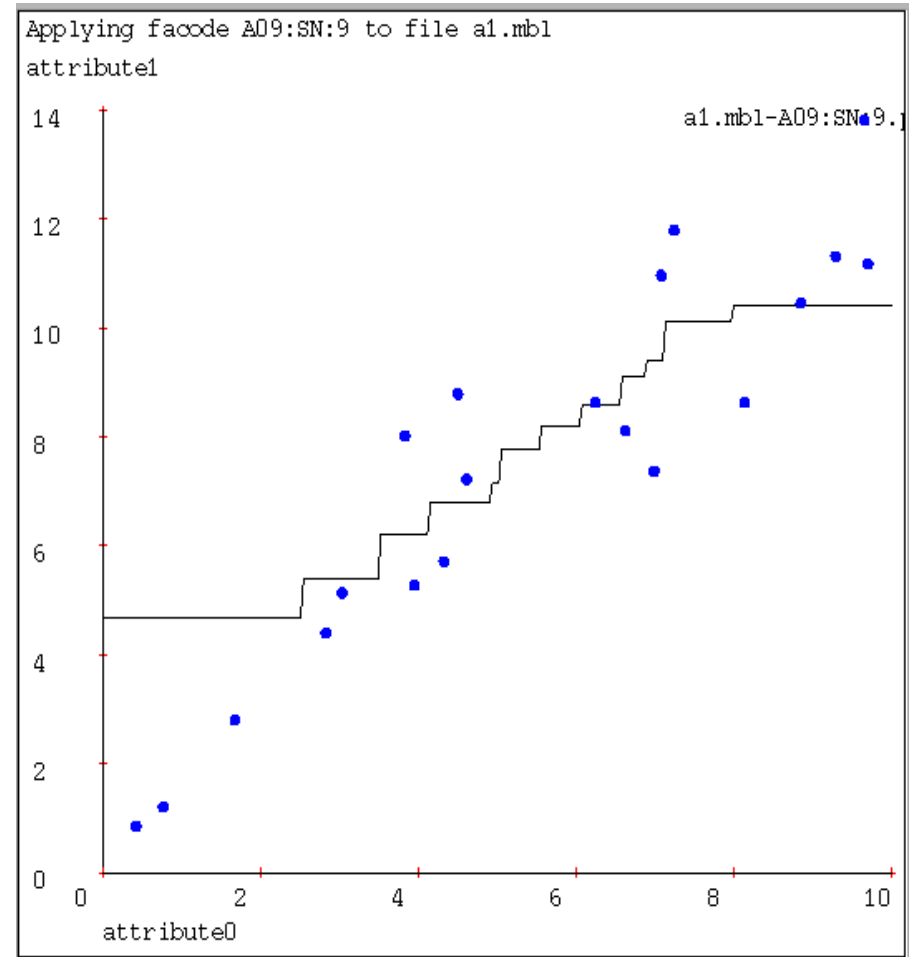
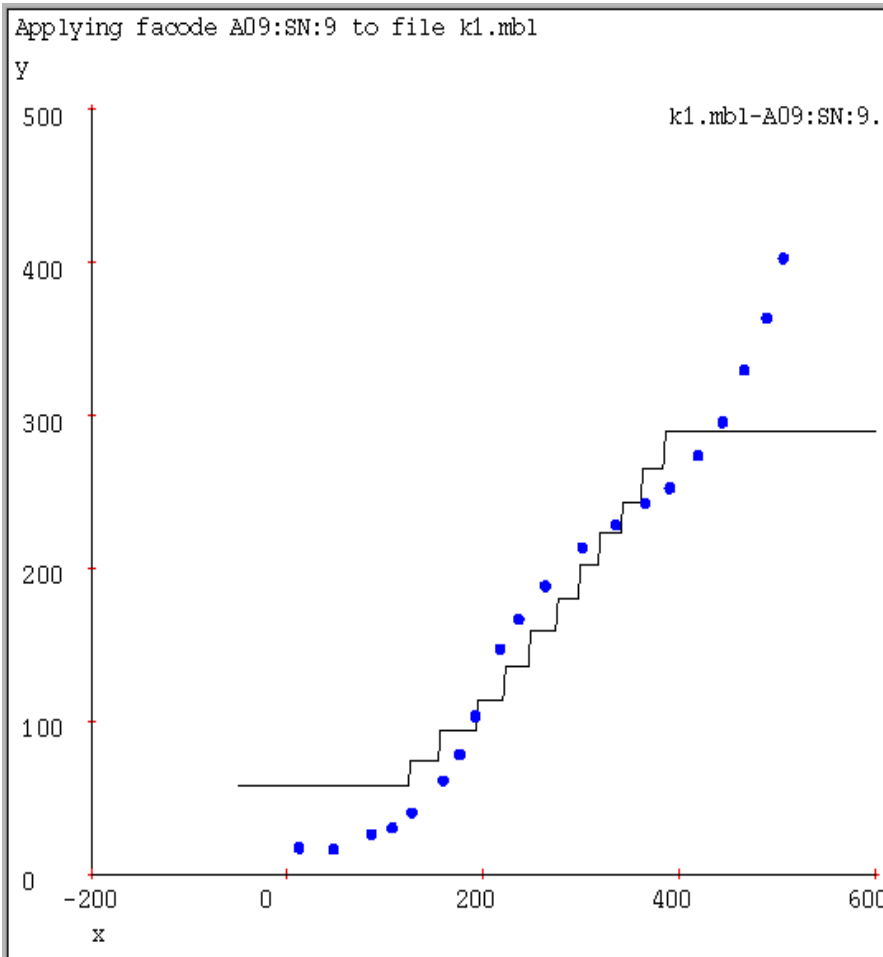
1-NN for Regression

- Often bumpy (overfits)



9-NN for Regression

- Often bumpy (overfits)



Kernel Regression/Classification

Four things make a memory based learner:

- *A distance metric*
 - **Euclidean (and others)**
- *How many nearby neighbors to look at?*
 - **All of them**
- *A weighting function (optional)*
 - $w_i = \exp(-d(x_i, \text{query})^2 / \sigma^2)$
 - Nearby points to the query are weighted strongly, far points weakly. The σ parameter is the **Kernel Width**. Very important.
- *How to fit with the local points?*
 - **Predict the weighted average of the outputs**
predict = $\Sigma w_i y_i / \Sigma w_i$